DP/FLEX SIMPLIFIED

1. The DP/FLEX is not mandatory.	11. If the DP plays defense for the FLEX, the FLEX has been removed from the game and the team continues play with nine players.
2. The DP can never be a "defensive player" ONLY.	12. The starting DP and the starting FLEX are allowed one reentry as do the other players in the lineup.
3. The FLEX can never be an "offensive player" ONLY.	13. The STARTER and the SUBSTITUTE cannot be in the lineup at the same time.
4. The DP and FLEX can NEVER be an "offensive player" at the same time.	14. The FLEX can bat or run, but only for the original DP. As such, the DP and the FLEX CANNOT be on offense at the same time.
5. If used, the DP/FLEX must be noted on the starting lineup card.	15. IF the FLEX bats for the DP, she is moved from the 10th spot on the lineup card to the batting order position of the original DP. At that time the DP has left the game.
6. The starting DP can play "defense" for any of the other nine players in the lineup.	16. IF the DP reenters the game she must be put back into her original position in the batting order. EXAMPLES in #17.
7. If the starting DP plays defense for another player , the other player becomes the "temporary DP" and continues to bat in the same spot in the batting order.	17. (A) The FLEX is moved back to the 10th position on the lineup card, and the team resumes play with 10 players. (B) the FLEX is removed from the game.
8. The player listed in the 10th position on the lineup card is the FLEX and may only play defense.	18. A SUBSTITUTE may enter the game for either the DP or FLEX. She may enter as a defensive player, pinch hitter, or pinch runner.
9. The DP and the FLEX may play defense at the same time.	REFERENCE: Rule 3-1-1 & Penalty and 3-3-6
10. A team using the DP/FLEX starts the game with 10 players listed on the lineup card, but may drop to 9 players during the game.	UMPIRE'S NOTE: Make sure the lineup card is correct prior to accepting it as "official". Don't allow a coach to submit a DP/FLEX lineup that you know is incorrect (preventive umpiring).